



Press Release
April 12, 2000

USAnimation® V5 ported to Linux

Las Vegas – During NAB 2000, **Toon Boom Technologies Inc.** proudly announces that **USAnimation® V5** is now ported to Linux operating system. As **Toon Boom** wishes to bring maximum choice according to what the business hardware market has best to offer, **USAnimation® V5** runs on IRIX, NT and Linux.

USAnimation® V5 is the the most advanced 2D cel animation software on the market. Launched in March 2000, this new version has been designed to offer a new way of producing high-quality animation and addresses the new technological challenge of digital television. In addition to Macromedia® Flash™ format support, **USAnimation® V5** offers multi-format rendering as well as interactive, real-time, multi-layer 3D Scene planning. All these new capabilities will not only save studios time and energy, they will also help increase the quality of their productions considerably.

The **USAnimation®** software is the industry standard in the 2D cartoon animation market. It is the software of choice of major studios such as DreamWorks, Film Roman, Warner Bros., Klasky Csupo, Paramount Pictures, Mercury FilmWorks, Sunwoo, Cuckoo's Nest, and many others.



Toon Boom Technologies Inc. is the only company on the international market offering 100% vector-based, resolution-independent 2D cel animation packages: a new generation of 2D cel animation software at the service of the classical animation industry. With systems installed in more than 30 countries, **USAnimation®** is paving the way for the new era of digital 2D cel animation production.

- 30 -

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- 2 -